

getting around

F

How easy is it for people to find their way around inside this building?

bad points

good points

ideas for improvement



access

F

Do you think this building and its grounds provide good access for everyone?

bad points

good points

ideas for improvement



layout

F

Does the layout of the rooms and spaces in this building work well?

bad points

good points

ideas for improvement



enhance learning

F

Do you think that this building provides a good environment to learn and teach in?

bad points

good points

ideas for improvement



size and shapes of rooms

F

Do the rooms and spaces in this building feel as if they are the right sizes and shapes?

bad points

good points

ideas for improvement



storage

F

Does this building have plenty of storage in appropriate locations?

bad points

good points

ideas for improvement



grounds

F

Are the outdoor spaces pleasant and useful?

bad points

good points

ideas for improvement



adaptability

F

Do you think that this building and the grounds could easily be adapted?

bad points

good points

ideas for improvement



well made and durable

BQ

Do you think that this building has been well made, and will be durable?

bad points

good points

ideas for improvement



maintenance

BQ

Do you think that this building is easy to maintain and operate?

bad points

good points

ideas for improvement



comfortable, healthy and safe

BQ

Do you think that this is a comfortable, healthy and safe building to use?

bad points

good points

ideas for improvement



sustainable design

BQ

How 'green' do you think this building is?

bad points

good points

ideas for improvement



daylight

BQ

Do the rooms and spaces in this building have good natural daylight?

bad points

good points

ideas for improvement



Internal environment

BQ

Does this building have a good quality internal environment?

bad points

good points

ideas for improvement



acoustics

BQ

Is there good sound separation between rooms in this building?

bad points

good points

ideas for improvement



materials

BQ

Do you think that the right materials have been used in this building?

bad points

good points

ideas for improvement



pleasure to use

I

Does this building make you feel good?

bad points

good points

ideas for
improvement



score ?



inside and outside

I

When you are in this building, do you have a good sense of what is outside?

bad points

good points

ideas for
improvement



score ?



uplifting and aspirational

I

Does this building lift the spirits and raise aspirations?

bad points

good points

ideas for
improvement



score ?



welcoming

I

Does this building have a welcoming feel?

bad points

good points

ideas for
improvement



score ?



context |

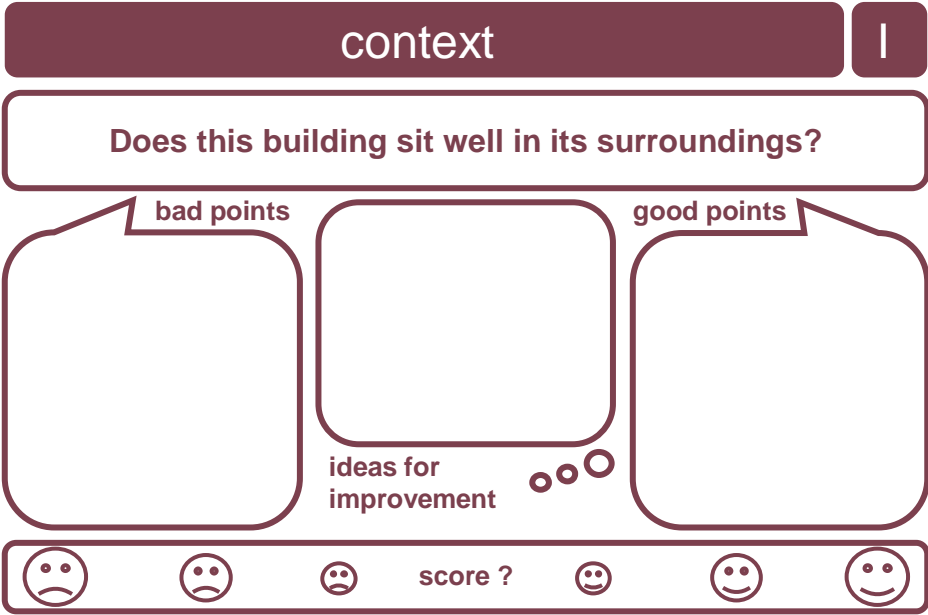
Does this building sit well in its surroundings?

bad points

good points

ideas for improvement

score ?



enhance neighbourhood |

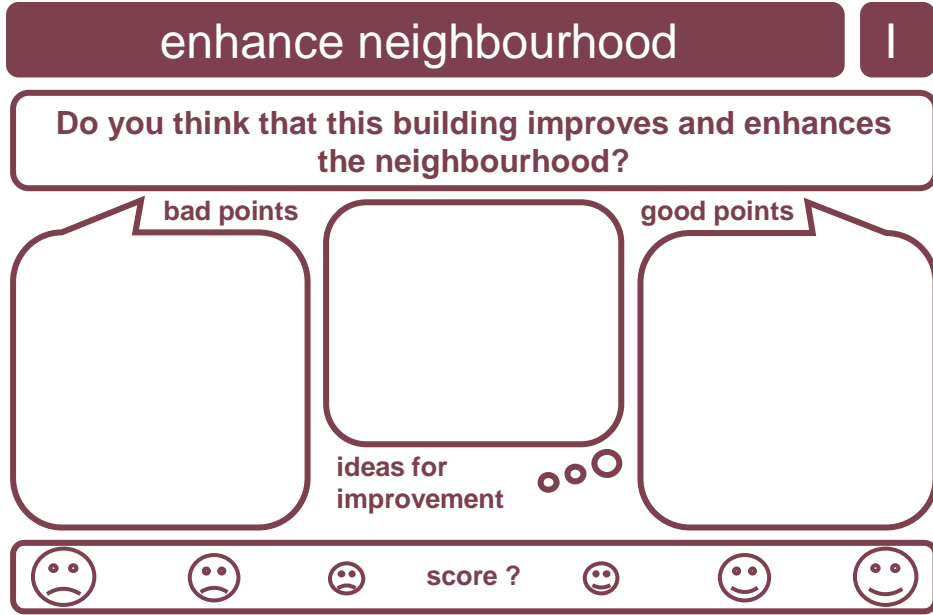
Do you think that this building improves and enhances the neighbourhood?

bad points

good points

ideas for improvement

score ?



composition |

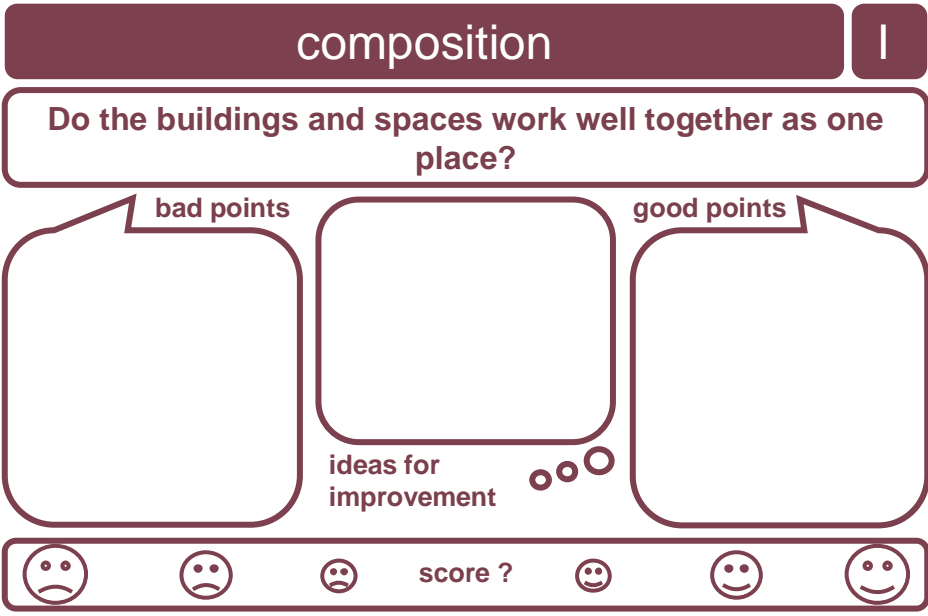
Do the buildings and spaces work well together as one place?

bad points

good points

ideas for improvement

score ?



security |

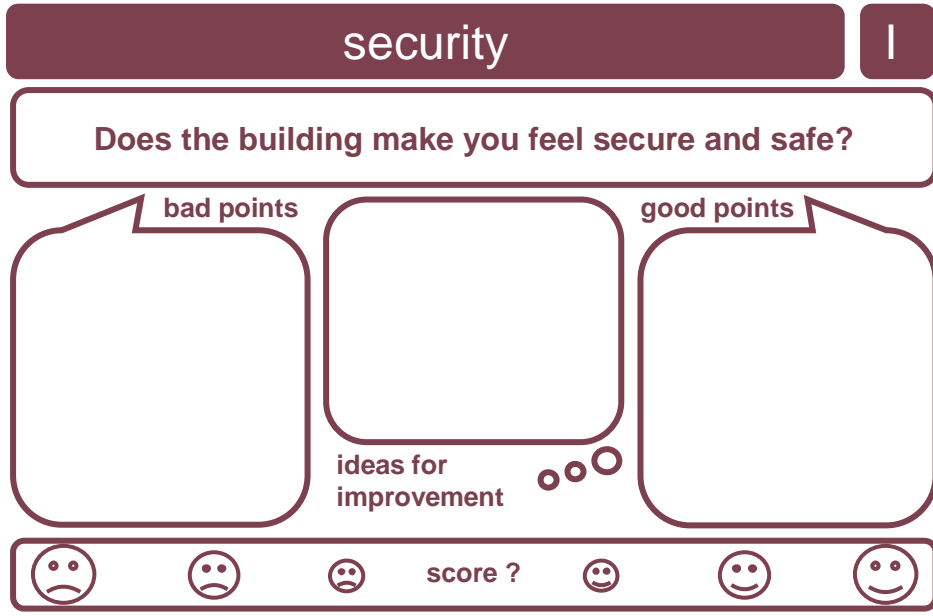
Does the building make you feel secure and safe?

bad points

good points

ideas for improvement

score ?



LOOK FOR: TRANSPORT ROUTES, BIKE RACKS, CAR PARKING, FOOTPATHS, BARRIERS AND GATES, LIGHTING, SECURITY

THINK ABOUT:

Arriving by bus, train, car, foot or cycle?
Close to public transport?
Enough bike rack and car parking spaces?
Safe for pedestrians?
What if you're in a wheelchair or partially sighted, or can't hear?
Safe and secure access for deliveries?
Exits and entrances well controlled?

LOOK FOR: SIGNS, COLOUR CODING, ROUTES, LEGIBILITY, LAYOUT, CORRIDORS, CIRCULATION

THINK ABOUT:

Easy to find entrance and exits?
Visible and legible signs?
Clear identity and 'look' for different areas?
Good access for wheelchair users, prams, push chairs or guide dogs?
Do you know where you are in the building?
What if you couldn't see or hear very well?

LOOK FOR: DAYLIGHT, VIEWS, VARIETY OF SPACES, COMFORTABLE, FRIENDLY, STIMULATING, EFFICIENT

THINK ABOUT:

What makes a good environment to learn in?
Is there good daylighting?
Is there fresh air?
Are there quiet places?

LOOK FOR: CONNECTIONS BETWEEN SPACES, ACCESS TO DIFFERENT AREAS, SHARED SPACES, PUBLIC AND PRIVATE, INSIDE AND OUTSIDE

THINK ABOUT:

Easy to get from one area to another?
Do different spaces connect together well?
Are the toilets nearby and pleasant to use?
Are dining and socialising spaces large enough?

LOOK FOR: LOCKERS, BOOK SHELVES, CUPBOARDS, MOVABLE STORAGE, SAFE, SECURE, ACCESSIBLE

THINK ABOUT:

Are lockers easy to get at?
Is storage in the right places?
Are any of the storage systems movable?
Are there enough lockers for everyone?
Anywhere for coats?
Is storage secure?

LOOK FOR: BIG, SMALL, WIDE, NARROW, STRAIGHT, CURVY, ANGULAR, SIZE, SHAPE, LAYOUT, FLEXIBILITY, DIFFERENT NEEDS AND ACTIVITIES, PRIVATE, PUBLIC

THINK ABOUT:

Different types of space for different uses?
Crowded or spacious?
Circulation spaces?
Ceiling heights?

LOOK FOR: MOVABLE PARTITIONS, SLIDING DOORS, ACCESS TO OUTSIDE, FLEXIBILITY, SPACE

THINK ABOUT:

Can the size of rooms be changed?
Are there flexible spaces and fittings?
Can furniture layouts be easily changed?
Is it easy to bring large objects or displays into or around the building?
Can you change the lighting for different activities?
Is the ICT installation adaptable?
Twenty years time?

LOOK FOR: GREEN, RECREATION, SOCIAL AND LEARNING SPACES, OUTDOOR ACTIVITIES, ARTWORK, LANDSCAPING, SEATING, SHELTER, PATHWAYS

THINK ABOUT:

Different types of spaces for different activities- learning, relaxing, being quiet, playing games, sport, socialising, meeting?
Can outdoors be used in all weathers?
Are outdoor spaces accessible to everyone?
Are the outdoor spaces stimulating?

LOOK FOR: TIDY, SMART, CLEAN, WELL MAINTAINED, LITTER BINS, FINISHES, SERVICES, WEAR AND TEAR

THINK ABOUT:

Easy to keep clean and smart?
Does anything need repairing?
What happens to litter?
How do you clean the windows?
How do you change the light bulbs?

LOOK FOR: WEAR AND TEAR, WEATHERING, MATERIALS AND FITTINGS, BREAKAGES, CRACKS, DAMP, MOULD, SMELL, GRAFFITI

THINK ABOUT:

Are the materials and surfaces strong and durable?
Will it last a long time?
Are the finishes and materials of a high quality?
Has it lasted well and stood up to lots of use?
Is there any vandalism?
How soon will it need to be refurbished?

LOOK FOR: ENERGY USE, NATURAL VENTILATION, GOOD INSULATION, SOLAR PANELS, RECYCLING, HEAT RECOVERY, PASSIVE SOLAR,

ASK ABOUT:

How well insulated is the building?
How is the building heated?
Does the building use local, natural, man-made or recycled materials?
Is there an 'environmental management system'?
Does the building make the most of the heat from the sun?
Is the building naturally ventilated?

LOOK FOR: HAZARDS, AIR QUALITY, TEMPERATURE, ACCESS, FIRE EXITS, HAND RAILS, NON-SLIP SURFACES, SAFETY GLASS

THINK ABOUT:

Do you feel safe walking around?
Floor surfaces safe when wet or dry?
Well lit, right temperature, fresh air?
Enough toilets, and pleasant to use?

FEELS LIKE: FRESH, AIRY, STUFFY, SMELLY, DARK, GLOOMY, BRIGHT, SUNNY, HOT, COLD

THINK ABOUT:

Easy or difficult to change the temperature?
Shade from direct sunlight?
Easy or hard to get fresh air?
Can you easily open the windows?

LOOK FOR: WINDOWS, SKYLIGHTS, BRIGHT, GLOOMY, GLARE

THINK ABOUT:

Is there too much or too little daylight?
How does the room feel with no lights on?
Is there glare from the windows?
Are windows at high level or low level?

LOOK FOR: DIFFERENT TYPES OF MATERIALS, TEXTURE, SHAPES, PATTERNS, TRANSPARENT, COLOUR

ASK ABOUT:

How do the materials affect the 'feel' of the building?
Man-made or natural materials?
Varied and interesting?
Practical and safe?
Hard wearing or easily damaged?

LISTEN AND LOOK FOR: QUIET, INDOOR SOUNDS, OUTDOOR SOUNDS, NOISY NEIGHBOURS, HARD AND SOFT SURFACES, ABSORBING, REFLECTING

THINK ABOUT:

Noise levels in different spaces?
Easy to think and concentrate?
Features or materials that absorb sound?
What's it like with lots of people talking?
Is it easy to hear one person talking?

LOOK FOR: VIEWS IN AND OUT, VIEWPOINTS, VISTAS

THINK ABOUT:

Lots of windows and doorways?
Pleasant or distinctive views to look out at?
Can you see green space or landscaping?
What's the weather like outside?
Good relationship between inside and outside?

LOOK FOR: LOOKS, AESTHETICS, SIZE AND TYPES OF SPACES, COLOUR, LIGHT, MATERIALS, FEATURES

THINK ABOUT:

Do you like or dislike this building- why?
Positive, vibrant atmosphere?
Well looked after or neglected?
Spacious or overcrowded?
Inviting or intimidating?
Would you be happy to spend a long time here?

LOOK FOR: FRIENDLY, INVITING, COME IN, KEEP OUT, RELAXED, HECTIC

ASK ABOUT:

Is the entrance clear and welcoming?
How does it make you feel?
What is the atmosphere like - is it calm or hectic?
Do people like it?

LOOK FOR: DETAILS, FEATURES, COLOUR, DIFFERENT SPACES, LIGHT, MATERIALS, PATTERN, TEXTURE, SHAPE, SOUNDS, SMELL, DISPLAYS

THINK ABOUT:

Vibrant and motivating environment?
Is there artwork around?
Does it have the 'wow' factor?
Does the building and grounds make you feel good?

LOOK FOR: SENSE OF OWNERSHIP, COMMUNITY, MEETING PLACES, LOCAL FACILITIES

THINK ABOUT:

Do you think local people are proud of this building?
Is the building used for other activities after hours?
Do members of the community use this building?
Are the spaces used in different ways at different times of the day?
Is it easily accessible for public use?

LOOK FOR: RELATIONSHIP WITH NEIGHBOURING BUILDINGS AND SPACES, VISIBILITY, CONTEXT, ACCESS, LANDSCAPING, VIEWS

THINK ABOUT:

Is the building in a good setting?
Blend in or stand out?
Are the spaces around the buildings pleasant?
Are there public and private spaces?
Does it fit into the neighbourhood?
Does it have pleasant views?

LOOK FOR: INSIDE AND OUTSIDE, OVERLOOKING, BEING SEEN, CCTV, FENCES, BARRIERS, GATES, COME IN, KEEP OUT, LIGHTING, SECURITY SYSTEMS

ASK ABOUT:

Safe in all areas?
Safe at all times of day, and after dark?
Building and outside areas well-lit, with no dark corners?
Can anyone just walk into the building?
Exits and entrances well controlled?

LOOK FOR: RELATIONSHIPS BETWEEN BUILDINGS AND SPACES, SHAPES, SKYLINES, DOMINATING, HIDDEN

THINK ABOUT:

Overall scale, shapes and materials?
How does the form of the building influence how people behave or move around?
Does it feel comfortable or intimidating?